



Getting Started with ARC

Hilary 2025

The ARC Team

https://www.arc.ox.ac.uk https://www.it.ox.ac.uk



Why High Performance Computing?

Advanced Research Computing (ARC)



Research Computing comes in four distinct flavours:

- **Compute Intensive:** These are applications that require a substantial amount of compute power coupled with high-performance inter-processor communication.
- **Data Intensive (I/O intensive):** Such applications operate on large volumes of data and thus demand efficient ingress/egress of data. High performance in the storage hierarchy is crucial for these applications.
- **High Throughput:** This pertains to scenarios where numerous independent or embarrassingly parallel jobs must be executed. While each task can be simple enough to be processed on a workstation or laptop, they need to be performed hundreds, if not thousands, of times.
- **Memory Intensive:** A single problem or job requires a considerable amount of memory for feasible processing. Such applications typically need all data to be loaded into local memory, especially when dealing with expansive datasets, or in cases where subsequent calculations based on initial outputs might exceed the memory available on standard resources, such as in quantum machine modelling.

ARC provide generalised **High Performance Computing (HPC)** resources that cater to the diverse needs of the above Research Computing categories as well as high-performance storage solutions, user support, and application support.

High Performance Computing



There is no single, universally agreed-upon definition for High Performance Computing (HPC), for the context of our discussion, we can define it as:

HPC pertains to computational tasks that surpass the capabilities of standard laptops or desktop workstations, often necessitating parallel processing across multiple processors.

The essence of HPC lies in its ability to accomplish tasks faster, manage more tasks concurrently within a given timeframe, or tackle challenges that would otherwise be computationally infeasible.

It's important to note that HPC isn't solely about running parallelised code on a cluster. Utilising a single, high-memory 'fat' node can also be a legitimate HPC approach.

High Performance Computing



But how fast is fast enough?

- Desktop PC: Tens of Gflops;
- Even tens of billions of flops might not suffice;
- Extreme Example: Next-day weather forecast:
 MetOffice needs ~1 Pflops
 1 milion times more that a PC
 Requires parallel Processing on many CPUs;
- Top supercompters: petaflops to exaflops range.

Why use an HPC Cluster



- Efficiency: Don't monopolise your personal machine;
- Volume: Handle multiple, lengthy tasks;
- Speed: Achieve faster results with parallel processing, Supports job parallelism of serial tasks.
- Resources:

Enhanced storage capacity; Greater memory allocation;

Capabilities:

Access specialised software on the cluster; Utilise GPUs for accelerated processing;

• **Support:** Benefit from dedicated ARC assistance.





Models of Parallelism Distributed Memory



Distributed Memory Programming Model:

- System Type: Multi-core where each core has its dedicated memory;
- Memory Access: A core's memory is private and cannot be accessed directly by other cores;
- Parallelism Unit: The process, where a programme consists of multiple processes;
- Information Exchange: Communication between processes requires explicit message passing;
- **Dominant Programming Standard:** Message Passing Interface (**MPI**) is the predominant framework for implementing this model.

Distributed Memory Hardware:

- Traditional Model: Conceptually like many PCs linked together (resembling a Beowulf cluster);
- Modern Approach: Incorporates multi-core nodes, often in high-density blades, each equipped
 with its own dedicated memory, using high bandwidth, low-latency networking for efficient
 communication; Modular, off-the-shelf components such as premium CPUs, standard storage
 drives;
- Significance: Underpins the most expansive HPC systems;

Distributed Memory ARC systems: the **ARC** cluster (but any machine can be programmed using this model).



Shared Memory Programming Model:

- System Type: Multi-core;
- Memory Access: Each core taps into a unified memory space;
- Parallelism Unit: Threads, where a single program consists of multiple threads running concurrently;
- Information Exchange: Threads communicate via shared variables;
- Dominant Programming Standard: OpenMP.

Shared Memory Hardware:

- conceptually, this resembles a single computer, with a large memory pool and multiple processing cores;
- includes both small and cost effective systems like desktops, as well as high-end configurations featuring premium, high-bandwidth memory access.

Shared Memory ARC Systems: HTC cluster and any single node of the ARC cluster.

Distributed vs Shared Memory



Distributed Memory:

- Scalable to an unlimited number of cores;
- Needs specific tools/libraries (like MPI) for compiling and execution;
- Typically more challenging to program than shared memory;
- Can offer superior performance when optimised properly;
- Fosters effective parallel programming techniques.

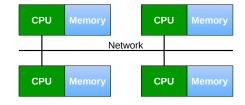


Figure: Distributed Memory

Distributed vs Shared Memory



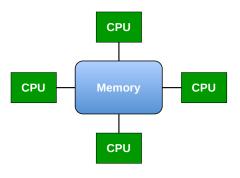


Figure: Shared Memory

Shared Memory:

- Typically constrained by the number of cores on a node;
- Possible to overpopulate; useful for debugging but detrimental to performance;
- Often requires just an additional compiler flag;
- Generally simpler to program than distributed memory;
- Achieving optimal parallel performance can be challenging;
- Sharing resources isn't always conducive to parallelism;
- Can inadvertently promote lax programming practices.





HPC Clusters



Cluster services:

- HTC high throughput (Shared Memory)
- ARC large scape parallel (Distributed Memory)

GPU nodes on HTC include: Pascal, Volta, Turing, Ampere, Grace Hopper, MI250X

Hosted at Begbroke Data Centre





HTC Cluster



- Minimum job size: 1 core
- CPU and GPU node on this cluster include:
 - ► High Memory Nodes
 - ► Single Precision GPU Compute Nodes
 - ▶ Double Precision GPU Compute Nodes
- GPU nodes include:
 V100, A100, P100, Titan RTX, RTXA6000, V100-LS,
 GH200, MI250X, ...



ARC Cluster



ARC provides a capability cluster comprising of:

- >250 general compute nodes; designed for multi-node parallel computation
- OS: CentOS 8.x (two nodes for legacy software running CentOS 7.7)

Scheduler: SLURM



>14 000 CPU cores

All connected with fast low-latency network/interconnect (InfiniBand)







Cluster of Compute Nodes



- Copy files to/from ARC
- Prepare job
- Submit to Queue
- Access results after job(s) completed

- Connect to ARC Login
- Nodes using SSH

Login Nodes

Management Nodes

- Maintain the job queue
- Decide when to start job(s) and on which compute nodes

Shared Disk

	Compute	Compute	Compute
/	Node	Node	Node
	Compute		Compute
	Node		Node
		Compute	Compute
	Node	Node	Node
	Compute	Compute	Compute
,	Node	Node	Node





Linux Operating System



All ARC systems operate on the Linux Operating System, rather than on platforms like Windows or MacOS.

Why Linux is the Preferred Choice for HPC:

- Cost-Efficiency
- Dependability
- Optimal Performance

To use ARC, a basic knowledge of Linux and the command line interface is essential. Numerous online resources are available to help you acquire this understanding.

See the ARC training pages for more information: https://www.arc.ox.ac.uk/training

ARC Software Environment



The software environment of ARC/HTC encompasses a blend of commercial applications, tools constructed with the EasyBuild framework, see: https://easybuild.io/

To integrate applications into your ARC/HTC environment, utilize the environment modules system through the module command.

Given that the EasyBuild framework introduces numerous module components, the most efficient method to locate a desired application on the system is by employing the module spider command.

For those interested in exploring a comprehensive list of ARC modules online, it's available here: https://arc-module-list.readthedocs.io/en/latest/

Environment Modules



The 'module' utility in Linux is designed to manage the working environment, particularly in preparation for executing applications installed on the ARC systems.

When you load the module for a specific application, the associated environment variables for that application are automatically set or adjusted.

To find a specific application on the system, you can use the module spider command. For instance:

WATLAB: Versions: MATLAB/R2019b MATLAB/R2020a MATLAB/R2020b MATLAB/R2021b MATLAB/R2022a MATLAB/R2022b MATLAB/R2022b MATLAB/R2023a MATLAB/R2023a

To then load the most recent version of MATLAB, you would input:

Fuser@arc ~1\$ module load MATLAB/R2023b

Module load example



Loading MATLAB via the linux module load command on the terminal:

Fuser@arc ~1\$ Fuser@arc ~1\$ matlab -bash: matlab: command not found [user@arc ~]\$ module load MATLAB/R2023b Fuser@arc ~1\$ matlab -noivm -nosplash MATLAB is selecting SOFTWARE OPENGL rendering.

> < M A T L A B (R) >Copyright 1984-2023 The MathWorks, Inc. R2023b Update 7 (23.2.0.2515942) 64-bit (glnxa64) January 30, 2024

For online documentation, see https://www.mathworks.com/support For product information, visit www.mathworks.com.

>>

Accessing installed software applications:

https://arc-software-guide.readthedocs.io/en/latest/arc-modules.html

Using Python Anaconda on ARC clusters



The ARC team maintain central Python Anaconda installations for Anaconda 2 and Anaconda 3.

For example:

[user@arc ~]\$ module load Anaconda3

Or use

[user@arc ~]\$ module spider Anaconda

And use the specific Anaconda version you need.

For example:

[user@arc ~]\$ module load Anaconda3/2024.02-1

If a python module you require is not available on the central Anaconda installations we suggest you follow our instructions to set up your personal Anaconda virtual environment: https://arc-software-guide.readthedocs.io/en/latest/python/anaconda_venv.html

Adding Python Anaconda modules



Follow the steps below, on an interactive node:

```
[user@arc ~]$ srun -p interactive --pty /bin/bash
[user@arc ~]$ module load Anaconda3
[user@arc ~]$ export CONPREFIX=$DATA/myenv
[user@arc ~]$ conda create --prefix $CONPREFIX
[user@arc ~]$ source activate $CONPREFIX
```

You can now install the modules you need:

```
[user@arc ~]$ conda install <modulename>
```

For a GPU version same commands on an interactive node on the htc cluster, adding:

```
[user@arc ~]$ module spider CUDA
[user@arc ~]$ module load CUDA/<version>
```

Using R on ARC cluster



```
[user@arc ~]$ module spider R
[user@arc ~]$ module load R/4.4.0-gfbf-2023a
```

The base install has many popular R packages installed.

To install packages in your own R Library follow the instructions on our software pages: https://arc-software-guide.readthedocs.io/en/latest/R/arc_r_intro.html

Software Containers on ARC



ARC offers support for containerized applications through Singularity, now known as Apptainer.

In addition to executing its proprietary containers, Singularity/Apptainer also has the capability to run **Docker** containers.

Since Singularity is integrated into the OS, there's no need to execute a module load command.

See for example:

https://sylabs.io/guides/2.6/user-guide/singularity_and_docker.html







ARC uses the SLURM scheduler. SLURM stands for:

Simple Linux Utility for Resource Management

Job and Node management with SLURM:

- SLURM oversees the job queue, dictating the start time, sequence, and allocation of nodes for each job.
- It handles the administration of compute nodes.
- SLURM assigns tasks to available compute nodes.
- It also supports 'accelerator cards', including those from Nvidia like GPU nodes.
- The ARC and HTC clusters both utilise the SLURM scheduler.

Connecting to ARC systems — SSH



The SSH protocol is used for all remote user connections to our systems.

Windows users can use well-known SSH clients 'MobaXterm' or 'Putty' or the built-in openssh available in Windows 10 and later versions.

Linux and Mac users can use the Linux terminal and run the built-in ssh client.

Open a terminal and from the prompt enter your ARC username and password:

[user@host ~]\$ ssh <userid>@arc-login.arc.ox.ac.uk

Or if you want X to forward graphics applications:

[user@host ~]\$ ssh -X <userid>@arc-login.arc.ox.ac.uk

For more details see

https://arc-user-guide.readthedocs.io/en/latest/connecting-to-arc.html



Creating a Submission Script for SLURM

- A submission script specifies the resources you want SLURM to allocate for your task.
- It also includes the commands to run your desired application(s) and any necessary setup for those applications.
- Use a Linux text editor, like nano or vi, to create your script. nano submit.sh
- Important: For optimal functionality, we advise crafting and modifying submission scripts directly on the cluster. Editing them on a Windows machine can introduce issues.

Please note:

We recommend creating and editing submission scripts on the cluster rather than editing them on a Windows machine, as this can introduce issues.

Job submission (Example)



Here is a simple Linux shell script (simple text file) with instructions to SLURM.

The SLURM instructions, or directives, (the lines starting with #SBATCH) request cluster resources. The other shell commands say what to do in job.

Example (MPI or Message Passing Interface job)

```
#! /bin/bash
#SBATCH --nodes=2
#SBATCH --ntasks-per-node=48
#SBATCH --time=08:00:00
#SBATCH --partition=short
#SBATCH --clusters=arc
```

module purge module load mpitest mpirun mpihello

Partitions on ARC clusters



The clusters have the following time-based scheduling partitions available:

- **short** (default run time 1hr, maximum run time 12hrs)
- **medium** (default run time 12hrs, maximum run time 48hrs)
- long (default run time 24hrs, maximum run time 30 days)
- devel (maximum run time 10 minutes for batch job testing only)
- interactive (maximum run time 24hrs, can oversubscribe, for pre/post-processing and building software)

Jobs in the short and medium partitions are scheduled with higher priority than those in the long partition; however, they will not be able to run for longer than the time allowed on those partitions.

Note:

QOS (Quality of Service) for co-investment nodes overrides partition time limits. In other words you may see jobs running for more than 12 hours on the short partition, these jobs belong to members of Research groups who have purchased the co-invested nodes. All other users will have a time limit of 12 hours on the short queues.

The devel partition



The devel partitions should be used to test your submission script.

On ARC (for CPU usage) devel partition has two nodes, 48 cores each.

On HTC the devel GPU partition has one GPU.

To use the devel partition add the following line to your submission script:

#SBATCH --partition=devel

Note, maximum time limit on this partition is 10 minutes, so you must also adjust your time requirement accordingly:

#SBATCH --time=00:10:00

Submission to interactive partition



An interactive job logs you in to a compute node and gives you a shell.

This allows users to interact with the node it in real time, much like one would interact with a desktop PC, or the login nodes.

You must use interactive jobs in order to run pre/post processing and software build activities.

To start an interactive session, you need to use the srun command:

[user@arc ~]\$ srun -p interactive --pty /bin/bash

or for a session that allows graphical interfaces (via X forwarding):

[user@arc ~]\$ srun -p interactive --x11 --pty /bin/bash

This would allocate 1 core on one interactive node and log you in to the system (giving you a shell on the system). Multiple cores, memory, or other resources can be requested the same way as for sbatch.

Exiting the the shell ends the job. It will also be aborted once it exceeds the time limit.

GPU submission



GPUs are only available on compute nodes which are part of the HTC cluster.

The most basic way you can access a GPU is by requesting a GPU device using the gres option in your submission script:

```
#SBATCH --gres=gpu:1
```

The above will request 1 single GPU device (of any type)

Note that - as with CPUs and memory - you will only be able to see the number of GPUs you requested.

You may also request a specific type of GPU device, for example:

```
#SBATCH --gres=gpu:v100:1
```

To request one V100 device



Available GPU devices are P100, V100, RTX (Titan RTX), RTX8000, and A100.

Alternatively you can request a GPU (--gres=gpu:1) and specify the type via a constraint on the GPU SKU, GPU generation, or GPU compute capability:

```
#SBATCH --gres=gpu:1 --constraint='gpu_sku:V100'

#SBATCH --gres=gpu:1 --constraint='gpu_gen:Pascal'

#SBATCH --gres=gpu:1 --constraint='gpu_cc:3.7'

#SBATCH --gres=gpu:1 --constraint='gpu_mem:32GB'

#SBATCH --gres=gpu:1 --constraint='nvlink:2.0'
```

Current list of GPUs on HTC cluster can be found on:

https://arc-user-guide.readthedocs.io/en/latest/arc-systems.html#gpu-resources

High memory nodes



On HTC there are two generally available high memory nodes:

You can use the high-memory nodes by adding a value between 400G and 3000G in the --mem option, e.g.:

#SBATCH --mem=1500G

to request 1.5 TB

Email support@arc.ox.ac.uk for more details

ARC graphical nodes



You can access the Graphical nodes via a web browser or the client software

You can connect directly via web browser to https://nx.arc.ox.ac.uk via the webbased client connection (which is lower quality in terms of visual display).

To access the Graphical nodes via the client software Download the NoMachine Enterprise Client and install this on your local machine.

More details here: https://arc-user-guide.readthedocs.io/en/latest/connecting-to-arc. html#connecting-using-arc-graphical-nodes





Submission script example



For this demonstration we will connect to the ARC cluster and we will ask for the following resources:

- 2 compute nodes;
- 48 processes per node (using MPI);
- with one CPU per task (the default);
- and a 10 minutes wall time on the 'devel' partition.

Submission script for arc cluster



For this the following submission script would be used:

```
#! /bin/bash
#SBATCH --nodes=2
#SBATCH --ntasks-per-node=48
#SBATCH --time=00:10:00
#SBATCH --partition=devel
#SBATCH -- job-name=Primes
module load mpitest/1.0
for i in {1..4}; do
    mpirun mpiprimes 1000000
    sleep 5
done
```

If you would like to experiment with this script it may be found at: /apps/common/examples/training/2022/mpi_submit/submit.sh

Submitting the job



A SLURM submission script is submitted using the sbatch command:

[user@arc ~]\$ sbatch <name of submission script>

e.g.

[user@arc ~]\$ sbatch submit.sh

SLURM will respond with an output that looks like this:

submitted batch job <jobid> (e.g. 273812)

squeue monitor the queue scancel cancel a job (made a mistake?) seff view job efficiency

ls -l to see the output from the job (must be run from the same directory you submitted the job from)





More on submission of Jobs



• To re-queue your jobs:

```
[user@arc ~]$ sbatch [--requeue | --no-requeue]
```

• Jobs dependencies:

```
[user@arc ~]$ sbatch -d afterok:<jobid>
```

• Job arrays:

```
[user@arc ~]$ sbatch -a 1-20
```

Requestion GPUs:

```
[user@arc ~]$ sbatch --gres=gpu:1
```

short Droplets exet5317 R

short

short

short

short

short

short

SnS ball5018 R

MACE ball5018 R

7119184 1251

7119184 1252

7119184_1253

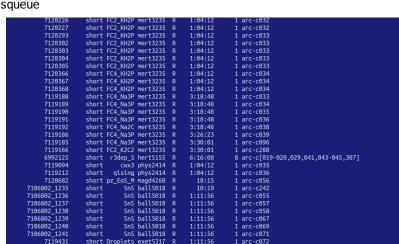
7119184 1254

7119184 1255

[ouit0578@arc-login03 ~]\$

Submission queue

Command: squeue



1:11:56

1:11:56

1:11:56

1:11:56

1:11:56

1:11:56

10:18

1 arc-c078

1 arc-c079

1 arc-c080

1 arc-c083

1 arc-c084

1 arc-c085

1 arc-c301

Information about the Cluster



sinfo reports the state of partitions and nodes managed by SLURM on the clusters ARC or HTC:

```
[ouit0578@htc-login03 ~1$ sinfo
PARTITION
           AVAIL TIMELIMIT NODES STATE NODELIST
short
                   12:00:00
                                  4 drain* htc-c034,htc-g[020-021,025]
              up
short
              UD
                   12:00:00
                                  2 down* htc-q[028.033]
short
              UD
                   12:00:00
                                      comp htc-a[035.048]
short
                  12:00:00
                                      drng htc-g[004,045-046]
              up
short
                  12:00:00
                                     drain htc-g[030-032,034]
              up
short
                  12:00:00
                                     resv htc-q[022-024.026-027.029.043.052]
              UD
short
                  12:00:00
                                       mix htc-c[005-007,010-013,033],htc-g[001-003,005-006
,010-011,013-018,036-038,044,047,049-051]
                   12:00:00
                                 37 alloc htc-c[008-009.014-032.035-046].htc-q[009.012.041
short
-0421
medium
              up 2-00:00:00
                                  1 drain* htc-c034
medium
              up 2-00:00:00
                                      comp htc-q048
nedium
              UD 2-00:00:00
                                      drna htc-a[045-046]
medium
              up 2-00:00:00
                                       mix htc-c[006-007,010-013,033],htc-q[010-011,013-018
                                 18
.044.047.0491
                                 35 alloc htc-c[008-009.014-032.035-046].htc-q[009.012]
medium
              up 2-00:00:00
long*
              up infinite
                                 1 drain* htc-c034
                  infinite
                                      comp htc-q048
long*
              Up
                  infinite
                                      drna htc-a[045-046]
lona*
              UD
lona*
              UD
                   infinite
                                       mix htc-c[006-007,010-013,033],htc-g[010-011,013-018
,044,047,049]
lona*
                    infinite
                                     alloc htc-c[008-009.014-032.035-046].htc-q[009.012]
              UD
devel
                       10:00
                                      idle htc-g039
              UD
interactive
                                       mix htc-q040
              up
                   12:00:00
[ouit0578@htc-login03 ~1$
```

More info about your job



scontrol show JobID=<jobid>

gives more information about jobs's starttime and endtime, nodes allocated, ...

```
[ouit0578@arc-login03 ~]$ scontrol show JobID=6992125
JobId=6992125 JobName=r3dep 5
  UserId=hert5155(5869) GroupId=internal(1001) MCS label=N/A
  Priority=1583 Nice=0 Account=chem-amais OOS=standard
  JobState=RUNNING Reason=None Dependency=(null)
  Requeue=1 Restarts=0 BatchFlag=1 Reboot=0 ExitCode=0:0
  RunTime=06:16:46 TimeLimit=12:00:00 TimeMin=N/A
  SubmitTime=2024-01-08T01:31:01 EligibleTime=2024-01-29T20:08:49
  AccrueTime=2024-01-29T20:08:49
  StartTime=2024-02-01T08:28:38 EndTime=2024-02-01T20:28:38 Deadline=N/A
  SuspendTime=None SecsPreSuspend=0 LastSchedEval=2024-02-01T08:28:38
  Partition=short AllocNode:Sid=arc-slurm:1145388
  RegNodeList=(null) ExcNodeList=(null)
  NodeList=arc-c[019-020,029,041,043-045,307]
  BatchHost=acc-c019
  NumNodes=8 NumCPUs=384 NumTasks=384 CPUs/Task=1 RegB:S:C:T=0:0:*:*
  TRES=cpu=384,mem=3000G,node=8,billing=384
  Socks/Node=* NtasksPerN:B:S:C=48:0:*:* CoreSpec=*
  MinCPUsNode=48 MinMemoryCPU=8000M MinTmpDiskNode=0
  Features=cpu DelayBoot=00:00:00
  OverSubscribe=OK Contiguous=O Licenses=(null) Network=(null)
  Command=../mlp lammps varM0 11.sh -c u16 m1.5 fw0.1 PO1k G18 scratch.mtp -s /home/hert5155/scripts/lammps/sc1M.dat
  WorkDir=/data/chem-amais/hert5155/GAP to MTP/varMQs/1M u16 r3
  Comment=[ "Department": "Inorganic Chemistry (DH)", "Division": "MPLS" ]
  StdErr=/data/chem-amais/hert5155/GAP to MTP/varMOs/1M u16 r3/slurm-6992125.out
  StdIn=/dev/null
  StdOut=/data/chem-amais/hert5155/GAP_to_MTP/varMQs/1M_u16_r3/slurm-6992125.out
  Power=
  NtasksPerTRES:0
```



Jobs may be queued for various reasons. A job may be waiting for resources to become available. Or you might have hit a limit for the maximum number of jobs that can be running on the system. One way to determine why a job is queuing is to use the scontrol show JobID=<num> command.

For example, if the job ID is 12345:

[user@arc ~]\$ scontrol show JobID=12345

If the Reason value of the job state is JobHeldUser:

This means your job is held because your ARC project has run our out of compute 'credit'. Please contact support@arc.ox.ac.uk for a top up.

You can release user held jobs using the command:

[user@arc ~]\$ scontrol release 12345

More information on non-running jobs can be found here:

https://arc-user-guide.readthedocs.io/en/latest/slurm-faq.html



Users are given a credit allocation, usually shared with other users of the same project. You can check the number of credits at any point using the command mybalance

The command shows the existing number of credits and the number of credits reserved from jobs for all users sharing the same project.

```
[ouit0578@arc-login03 ~1$ mybalance
Please wait: Calculating balance ...
You are a member on the following project(s): system.system-priority.system-basic.engs-unified-model.engs-unified-mod
el-priority,engs-unified-model-basic
and your current balance is: 812601212 credits (~225722 core hours)
Detailed account balance:
                                            Reserved Balance Creditlimit Available
                                  Amount
     system
                                  580134892
                                                   0 580134892
                                                                         0 580134892
5723 system-priority
                                  89993921
                                                                            89993921
                                                      89993921
5725 system-basic
                                   89999752
                                                     89999752
                                                                         0 89999752
93490 enas-unified-model
                                                                         0 52472647
                                   52472647
                                                     52472647
93491 engs-unified-model-priority
93492 engs-unified-model-basic
                                                                                   0
[ouit0578@arc-login03 ~1$
```







ARC provides users with a number of storage areas on the high performance file-system.

\$HOME /home/<username>
Small quota. Used during login. (15 GiB)

\$DATA /data/ctname>/<username>
Large quota shared between project members (5 TiB per project)

You should also note \$TMPDIR is local to a compute node, \$SCRATCH is on a shared file-system and available to all nodes in a job, if a job spans multiple nodes.

Use the myquota command to check your \$HOME and \$DATA storage use.

https://arc-user-guide.readthedocs.io/en/latest/arc-storage.html



ARC makes best effort to ensure the integrity of data stored on our facilities. However, we are under no obligation to guarantee the integrity or availability of data – This is the responsibility of the individual user.

NO BACKUPS

Limited snapshots of \$HOME are taken. However, ARC does not accept any liability, financial or otherwise for loss of data.

We recommend that users employ standard industry practice for their important data and store it at sites other than ARC, for example, on their department servers.

Transferring data to/from ARC



Copying files to the ARC systems

Make sure you know the full path to the destination directory on ARC. The best way to to this is to log in to ARC, change to that directory and run the command pwd. This will show you the full path to the directory.

See details on our website:

https://arc-user-guide.readthedocs.io/en/latest/arc-copying-data.html





ARC User Documentation



Main ARC website:

https://www.arc.ox.ac.uk/

ARC User Guide:

https://arc-user-guide.readthedocs.io/

ARC Software Guide:

https://arc-software-guide.readthedocs.io/

 Website includes policy documents and information on costs for purchasing priority compute credits

https://www.arc.ox.ac.uk/arc-accounting/ https://www.arc.ox.ac.uk/arc-service-level-agreements/

Thank You!



Any Questions?